



### **Safety Protocols**

- Only individuals who have been trained by the QCPC can be on the court when the machine is in operation.
- The machine cannot be used if it is raining or the courts are wet.
- Do not walk in front of the machine while the power is on.
- Begin with suggested machine settings for each skill.
- Never place body parts in the machine.
- Turn the machine off when leaving it unattended.
- Do not add balls when the machine is running.
- Use only the pickleballs provided in the machine.
- Do not retrieve balls if they go over the fence.
- Watch for stray balls on your side of the court.
- Pickle2 weights 45 lbs, so move by rolling not lifting.

### **Pickle2 Procedures**

- Reserve the Pickle2 using the Reservations tab on CourtReserve.
- Sign out the key to the shed at the Gatehouse. (You must present Photo ID).
- There is a 1 ½ hour maximum use of the Pickle2 per session.
- The shed is located between courts 2&3.
- Ensure that everyone on the court has been trained on the Pickle2 by the QCPC.
- Unlock the shed and leave key in the lock on the hasp.
- Only the individual who reserved the Pickle2 should be in the shed.
- Unplug the extension cord from the Pickle2.
- Carefully remove the Pickle2 and the wagon with support items from the shed.

- Lock the shed.
- Attach the shed key to the Pickle2 handle.
- Place the Pickle2 in desired location on Court #4.
- Plug the extension cord into the electrical outlet on the light pole.
- Make sure the machine is off and plug the extension cord into the Pickle2.
- Drape extension cord over the hook on the right side of the handle.
- Put ball barriers in place between the courts.
- load several balls into the Pickle2 hopper.
- Turn on the Pickle2. (There will be a 20 second delay before the Pickle2 will begin delivering the balls).
- Adjust direction, speed, elevation, spin and feed on the control panel from the rear of the Pickle2. Do not put your face in front of the machine
- Once you have the setting where you want them, turn the feed off and load the hopper with the remaining balls.
- Turn the feed on to the desired setting and you are ready to begin your session.
- When the last ball has been delivered, turn off the Pickle2 and the retrieve balls.
- Once your session is over, turn off the Pickle2 and return the setting to off, unplug the extension cord, put the balls in the wagon along with the, ball picker, extension cord, the three-ring binder and the black folder.
- Return the Pickle2 and the wagon to the shed and plug in the extension cord.
- Sanitize any items you have touched with the wipes in the wagon.
- Make sure the shed is locked and sign the key in at the Gatehouse as soon as your session has ended.